





# ERASMUS + PROGRAMME KA-1 – MOBILITY OF YOUTH WORKERS "Game Zone" Hosted by: Malta UNESCO Youth Association (MUYA)

A training course on raising awareness on the high rates of obesity, together with risks imposed both to the participants and also to the general public.

# **Description:**

"Game Zone: Developing an inclusive society through games" will be organised by the Malta UNESCO Youth Association at the Dingli Youth Activity Centre, Malta from the 27<sup>th</sup> September – 4<sup>th</sup> October 2018 (6 working days and 2 travel days) following the guidelines for 2018 of Key Action 1 - Learning Mobility of Individuals, Erasmus+ programme of the European Commission. Supported by trainers and support staff, this project will include 30 youth workers and youth leaders from 9 countries including Malta, Estonia, Czech Republic, Slovenia, Germany, Poland, Kosovo, Ukraine and Lithuania.

The current situation in Europe is deterring in relation to migration waves, long-lasting youth unemployment, economic struggle, terror attacks, media and geo-political speculation and is in turn generating anti-European views. The latter is in turn generating more heated debates and concerns in society which are leading for prejudice to prosper.

For this reason, the participating network of organizations has aims to give youth workers & youth leaders tools, frameworks and space to create and practice facilitation of educational games that address social issues and can be applied in their environments.

The project's methodology will be based on the principles of non-formal education. During the training course, participants will have the opportunity to explore entrepreneurship through multimedia presentations, interviews, plenary discussions, open space technology, creative workshops, role plays, active selling simulation exercises, presentations of good practices and more.

During the training course participants will also be provided with sufficient space and support to exchange experience, present their organisations and plan future projects.

#### **Main Objectives:**

- To discuss social issues that influence youth in the countries that partner in the project;
- To discuss the idea of a game as an educational tool, while learning various examples;
- To give participants tools for mapping and identifying learning needs of their target group;
- To equip participants with tools for educational and experiential game design;
- To create a set of educational games on social issues in the frame of non-formal learning;
- To test created games with the local youth;
- To empower youth workers/youth leaders to use simulation and roleplay games while working with youth;
- To create a game compilation booklet as on-line resource to share amongst other youth workers;







#### Venue:

Villa Psaigon Youth Activity Centre, Buskett Road, Dingli, Malta <a href="http://cdn02.abakushost.com/agenzijazghazagh/downloads/Youth">http://cdn02.abakushost.com/agenzijazghazagh/downloads/Youth</a> Activity Centres.pdf

Note: **Towels and Bed Linen will NOT be provided.** 2 Dormitories will be present for participants, divided by gender.

#### Food:

Breakfast will be provided by host organisation.

Lunch and Dinner will be provided by local Restaurants. Dietary needs will be respected.

#### Weather:

Malta is a hot country as you know. In September, it is normal to have 30C+ during the day and 20C+ during the night. Nevertheless, occasional rain and windy gusts might be true in September since weather starts to change to winter season so I would suggest one light rain coat just in case and some cardigans/hoodies.

#### Target group:

- Youth workers aged 18-30, leader can be 30+
- Ideally, participants should be in a position of daily working with youngsters.

#### Dates

27<sup>th</sup> September – 4<sup>th</sup> October 2018 (including arrival and departure dates).

Arrival day: 27<sup>st</sup> September, Preferably before 20:00.

Departure day: 4<sup>th</sup> October, After 8:00.

#### **Working Language:**

English – It is imperative that all participants have good knowledge of English.

#### Costs:

Food, Lodging and educational costs are 100% covered by the Program.

Participation Fee from each participant: 15 Euro

Travel Costs: 100% covered by the Program up to the limit indicated in the table for every participant from each country. Note: All receipts must be provided, including boarding passes.

Country of Origin	Distance Band	Travel Grant per Participant		
Malta	0-9km	0 Eu		
Germany	500-1999 km	275 Eu		
Lithuania	2000-2999 km	360 Eu		
Kosovo	500-1999 km	275 Eu		
Estonia	2000-2999 km	360 Eu		
Slovenia	500-1999 km	275 Eu		
Poland	500-1999 km	275 Eu		
Ukraine	2000-2999 km	360 Eu		

Participants can travel by: plane (economy class), bus, train (second class), city public transport. (Therefore, not TAXIS)

All costs will be refunded in EURO during the Training Course, provided that all material (tickets and receipts) are presented.







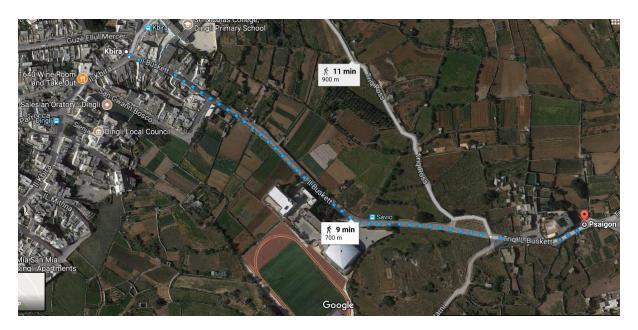
Finally, please make copies (or even better, scan or take photographs) of your tickets and invoices and email these to bernard@muya.info with the subject title "TRAVEL INFO – Name Surname, Country" before you come to the project to know your arrival/departures time.

# **Partner Organisations:**

Organisation \$	Country of the Organisation 💠		
Malta UNESCO Youth Association (908495405)	Malta		
Shokkin Group International (928732030)	Estonia		
BILA TSERKVA REGIONAL CIVIC ORGANIZATION ASSOCIATION PEOPLE, BGO PEOPLE (948114279)	Ukraine		
ASOCIACIJA AKTYVUS JAUNIMAS (947299382)	Lithuania		
Klub Studentov Kranj (922729961)	Slovenia		
CENTER FOR EDUCATION AND TRAINING PRIZREN (933382404)	Kosovo * UN resolution		
Kindervereinigung Leipzig e.V. (946921664)	Germany		
Arena i Swiat (922331291)	Poland		

# How to get to venue:

Closest bus stop is "Psaigon" but busses come very seldom here. Therefore I suggest stopping at "Kbira" or "Dingli" and walk for 10 minutes as shown below.



To get to "Kbira"/"Dingli":

Option 1: From Airport 1, take bus X4 (every XX:13/33/53) to Valletta and catch bus 52 (every XX:00/30) to Dingli.

Option 2: From Airport 2, take bus 201 directly to Rabat, but stop at "Dingli" shown also on Map above. (Bus leaves every XX:45 from airport)







I would suggest taking the first bus that arrived, since punctuality is not really a Maltese public transport trait.

# **Number of Participants:**

Each Partner organisation shall recruit 3 participants (2+1 Leader).

# What to bring?

- Clothes
- TOWEL AND BED LINEN (2 sheets and pillow case)
- Sunscreen
- Toiletries (showering gel, shampoo, conditioner, etc.)
- Bathing Suit
- Beach towel
- Sun glasses
- Intercultural Evening material: Country Flag, Food, Drinks, short presentation/video.
- Sandals for Beach
- Comfortable shoes
- Insect Repellent (Mosquitos due to high temperature and humidity in Malta)

#### **Trainers:**

Pavel Vassiljev (Estonia) Filip Gabor (Czech Republic)

# **Media Facilitator:**

Olalla Gonzalez

# **Contact Person:**

**Bernard Bonello** 

Treasurer

Malta UNESCO Youth Association

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# **International Training Course: Game Zone, Malta, 27.09 - 04.10**

Time/Date	Day 0 Hi Day	Day 1 Team Day	Day 2 Game Day	Day 3 Creative Day	Day 4 Relaxing Day	Day 5 Event Day	Day 6 Future Day	Day 8 Cry-Day	
08:30-09:45		Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	
09:45-10:00			Start of the day	Start of the day	Start of the day	Start of the day	Start of the day	Last Words	
Session 1 10:00-11:30	Station Pick-ups & Bus to Venue  Getting To Know Each Other	Team-Building	Game It Up	Group Formation & Briefing	Work in Groups	Let's Play Event	Finalizing the Outlines		
11:30-12:00		Coffee break	Coffee break	Coffee break	Coffee break	Coffee break	Coffee break		
Session 2 12:00-13:30		Boot Camp	Game Assessment	Work in groups	Materials & Being Ready	Let's Play Event	Let's Get Connected		
13:30-15:00		Lunch	Lunch	Lunch	Discovering Malta	Lunch	Lunch		
Session 3 15:00-16:30		Game Intro	Game Architecture	Work in Groups		Let's Play Event	Project Groups	Departures	
16:30-17:00		Coffee break	Coffee break	Coffee break		Coffee break	Coffee break		
Session 4 17:00-18:30		Setting Important Topics	Inspiration 4 Inclusion	Work in Groups		Day Evaluat	Day Evaluation	Final Evaluation	
18:30-19:00		Reflection time	Reflection time	Reflection time		Reflection time			
19:15-20:00	Dinner	Dinner	Dinner	Dinner		Dinner	Dinner		
Evening 20:15	Welcome Evening	ICE	Social Night	Check-Up	Maltese Evening	Free Evening	Final Night		